Mobile Applications and Game Development

COLLEGE CREDIT. REAL-WORLD EXPERIENCE.

PROGRAM OVERVIEW
Are you an innovator? Here is your chance to prove it. Engage in the cutting-edge theory and practice of developing mobile and game applications in this startup-style computer science program. Each week brings a diverse schedule of lectures, hands-on lab work, discussions, student presentations and talks from guest lecturers from the Greater Boston tech community. Learn the foundations and pragmatics of engineering a serious bit of software through the use of Android, Eclipse, Java, Test-Driven Development, Git and all the modern tools of the trade. Experience the excitement of conceiving, designing and actually building a cool and real software product!

ABOUT JBS
JBS takes two methods of study — classroom training and experiential learning — and joins them in a unique curriculum that enables you to engage fully in a topic you are passionate about.

JBS ALLOWS YOU TO:
› earn 12-20 credits
› fulfill many university requirements
› build close relationships with faculty and peers
› engage with the community
› open avenues for internships
› expand your network
› acquire skills for your future

APPLICATION DEADLINE
March 15, 2013
Applications are reviewed on a rolling admissions basis until the closing deadline.
Financial aid is available.

“it's training and experience for real life and a good use of various tools for teaching and developing the lessons, with close supervision from the professors.”

JBS Mobile Applications and Game Development summer 2011 student

CURRICULUM
COSI 153aj Mobile Application Development
COSI 153bj Mobile Game Design
COSI 154aj The JBS Incubator