THE INTERVIEW GAME

EDUCATIONAL GOAL:
Provide a fun and competitive introduction to empathy/interviewing/open ended question asking.

SUPPLIES:
- The Interview Game Gameboard
- Poker Chips
- Stickynotes
- Pens
- Timer

PLAYERS:
The interview game is played in groups of three. Each group member as a distinct role:
1) The interviewer: The person asking questions.
2) The interviewee: The person answering questions.
3) The note taker: The person taking notes.
At the end of each round, group members trade roles. Rounds are played until each group member has been in each role an equal number of times.

GAME PLAY:
- At the beginning of each round a question/prompt is given for the interviewer to ask the interviewee. This can be the same prompt or a different prompt for each round.
- The goal of the interviewer is to ask as many questions as possible during the round (2-5 minutes depending on the prompt).
- The interviewer uses the gameboard to keep track of the questions they ask placing a poker chip down on the board for every question asked.
- The note taker's job is to write down insights gleaned from the interview, including quotes, impressions, thoughts and more. Each insight should be written down on a separate sticky note.
- The interviewer gets one point for every question they ask and the note taker gets one point for every insight they write down. At the end of all the rounds, the player with the most number of points “wins.”

GAME BOARD