NAME ADDRESS (CITY, STATE) | PHONE | EMAIL

https://github.com

EDUCATION

Master of Arts in Computer Science Brandeis University, Waltham, MA Merit-Based Scholarship

Bachelor of Science in Computer Science, University of British Columbia, Canada

TECHNICAL SKILLS

- Proficient with Java, C# and Visual Basic.NET
- Familiar with C++, Javascript, Python, and SQL.
- Knowledge of C, Assembly, Java Servlet programming, JSP, HTML

PROFESSIONAL EXPERIENCE

LiquidBits

Software Developer Intern

- Worked as software developer and QA tester on a top tier mobile game app, Toppal Act 1 Hungry Bird
- Followed strict company guidelines and was involved in application development through final production.
- Used C# and Javascript to write part of the gameplay and GUI in Unity 3D game engine.
- Tracked and fixed bugs during the final phase of development; application previously ranked number one in • 26 countries

PROJECT WORK

Brandeis University Game Developer and Student Technology Researcher

- Launched a new venture with a five-person team, Lexicom as part of a course project; "Empire of Words" combined gaming technologies with educational materials to help students increase their SAT verbal scores.
- Responsible for game development in Unity 3D game engine, and technology research. Developed a prototype for the game concept; the project was considered for funding by a Boston based Angel Investor.

Student Developer, Independent Study Project

- Jan 20XX May 20XX Exploited open source projects, to port 3D games developed on Blender, to Android devices as part of a four-• person team. This particular porting process had not previously been used successfully.
- Presented results at NEUCS (New England Undergraduate Computing Symposium) 20XX

University of British Columbia

Student Developer

- Built a multi-player game within 48 hours as part of a team
- Developed part of the gameplay and GUI section; ranked among the top 5 of over 30 participants at Vancouver Jam site

Langara College

Computer Science Teaching Assistant

- Graded all students' assignments for VB.NET class.
- Gained a variety of testing techniques and basic debugging skills.

Vancouver B.C., Jan 20XX

Vancouver B.C., Canada Spring 20XX

Cambridge, MA May 20XX- Dec 20XX

Waltham, MA Sep 20XX- May 20XX

May 20XX

May 20XX